



Long Term Overview - Design Technology



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS		Cooking and nutrition: soup	Structures: junk modelling		Structures: boats	Textiles: book marks
Year 1	Structures: constructing windmills		Cooking and nutrition: smoothies		Textiles: puppets	
Year 2		Structures: Baby Bear's Chair		Mechanisms: fairground wheel		Mechanisms: making a moving monster
Year 3	Structures: constructing a castle		Digital World: wearable technology		Cooking and nutrition: Eating Seasonally	
Year 4		Structures: pavilions		Electrical Systems: torches		Mechanisms: mechanical cars
Year 5	Cooking and nutrition: developing a recipe		Electrical Systems: doodlers		Mechanical systems: gears and pulleys	
Year 6		Structures: playgrounds		Digital World: navigating the world		25-26: Mechanical systems: automata toys 26-27: Textiles: waistcoats